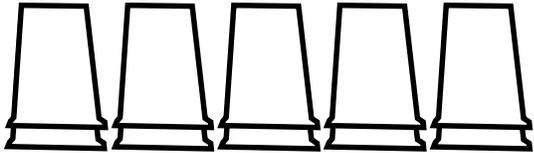


Cups Challenge- Resource Manager

ONLY YOU MAY READ THIS CARD.
DO NOT SHOW THIS CARD TO ANYONE.

1. Make sure your group has
 - a. rubber band tool – picture on ppt
 - b. 10 plastic cups
 - c. one role card per person (or more if your group does not have 4 students).

2. Stack the 10 cups in the center like this:



3. At the end of class, stack the 10 cups all together with the rubber band tool inside the top cup and bring it to the proper location.

Cups Challenge- Facilitator

ONLY YOU MAY READ THIS CARD.
DO NOT SHOW THIS CARD TO ANYONE.

1. Make sure everyone understands the basic rules of the game:
 - a. No one can touch the cups with their hands after the resource manager has them set up.
 - b. The cups must only be moved using the rubber band tool with each team member holding one of the strings.
2. At the end of the game, you will start the team discussion of the successes and challenges you experienced. You can say, "So what was one challenge we had?" for example.

Cups Challenge- Reporter/Recorder

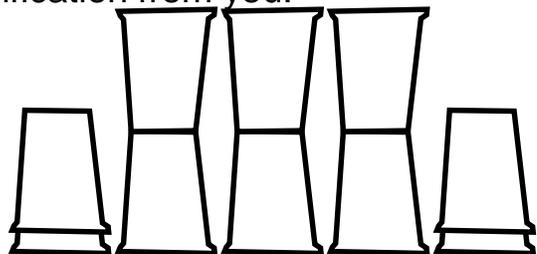
ONLY YOU MAY READ THIS CARD.
DO NOT SHOW THIS CARD TO ANYONE.

1. If the entire team has a question, you will be the one to talk to the teacher.
2. You will report your team's ideas of the successes and challenges when asked.
3. When your team succeeds on the task, contact the teacher and request the next task.

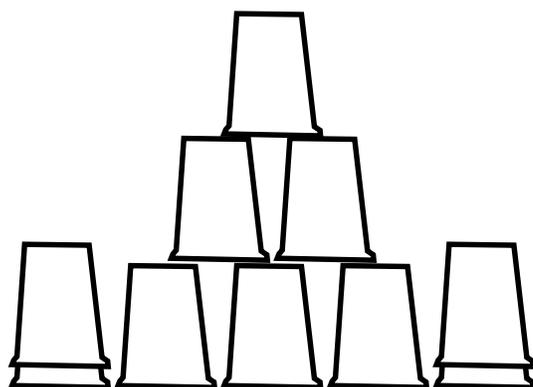
Cups Challenge- Task manager

ONLY YOU MAY READ THIS CARD.
DO NOT SHOW THIS CARD TO ANYONE.

1. Hand one string from the rubber band tool to each team member.
2. **Do not show your team members this card.** Solicit questions from your team members that would help you describe the stack shown below. Make sure your team members are using their key questions to get clarification from you.

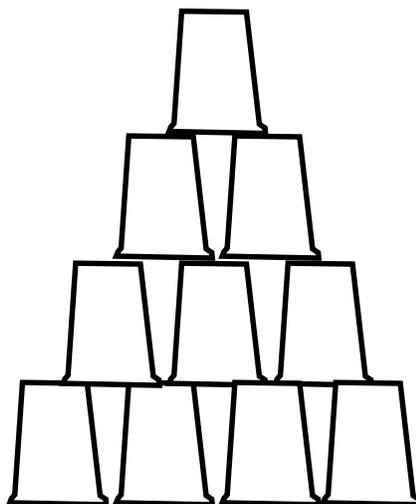


For the teacher- show each new challenge to the Task Manager as teams successfully complete each task. Alternatively, you can ask the team who should see the picture to explain it to the rest of the group but do NOT show the picture to the whole group as communication is one of the goals of this activity.



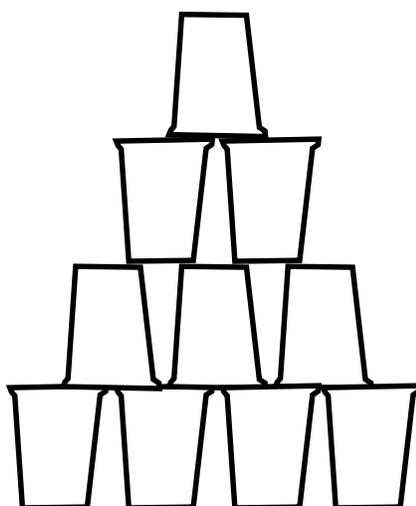
CHALLENGE #2

Fold



CHALLENGE #3

Fold



CHALLENGE #4