Clothing and Textiles I

#09027
Grades 9-12

- This course introduces students to basic consumer skills regarding fabric, design, construction, and maintenance techniques. Instruction may include cost analysis, wardrobe planning, basic sewing and fiber terminology, equipment for hand and/or machine sewing, reading and using a pattern, and care and maintenance of fabrics and garments.

  Credit:
  ¼, ½, or 1
  Max credit = 1

Clothing and Textiles II

#09029
Grades 9-12

- This course provides students with knowledge and skills to identify and incorporate design details in garments or environmental textiles, assess and upgrade commercially produced patterns or products, and perform basic repairs and/or alterations. Lab experiences may include design and/or construction of one or more projects related to the concepts taught.

  Credit:
  ¼, ½, or 1
  Max credit = 1
### CLOTHING AND TEXTILES I & II

**Career, Community, and Family Connections**

<table>
<thead>
<tr>
<th>Content Standards</th>
<th>Competencies</th>
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</thead>
<tbody>
<tr>
<td>1.1 Analyze strategies to manage multiple roles and responsibilities (individual, family, career, community, and global).</td>
<td>1.1.6 Develop a life plan, including pathways to acquiring the knowledge and skills needed to achieve individual, family, and career goals.</td>
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<tbody>
<tr>
<td>1.2 Demonstrate transferable and employability skills in school, community and workplace settings.</td>
<td>1.2.1 Analyze potential career choices to determine the knowledge, skills, and attitudes associated with each career.</td>
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<td>1.2.5 Analyze strategies to manage the effects of changing technologies.</td>
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<td>1.2.7 Analyze factors that contribute to maintaining safe and healthy school, work and community environments.</td>
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<td>1.2.8 Demonstrate work ethics.</td>
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### Consumer and Family Resources

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<tr>
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<th>Competencies</th>
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<tbody>
<tr>
<td>2.1 Demonstrate management of individual and family resources such as food, clothing, shelter, health care, recreation, transportation, time, and human capital.</td>
<td>2.1.1 Apply management and planning skills and processes to organize tasks and responsibilities.</td>
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<td>2.1.4 Apply consumer skills to providing and maintaining clothing.</td>
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### Textiles, Fashion, and Apparel

<table>
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<th>Content Standards</th>
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<tbody>
<tr>
<td>16.1 Analyze career paths within textile apparel and design industries.</td>
<td>16.1.1 Explain the roles and functions of individuals engaged in textiles and apparel careers.</td>
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<td>16.1.2 Analyze opportunities for employment and entrepreneurial endeavors.</td>
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<td>16.1.3 Summarize education and training requirements and opportunities for career paths in textile and apparel services.</td>
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<tr>
<td>16.2 Evaluate fiber and textile products and materials.</td>
<td>16.2.1 Apply appropriate terminology for identifying, comparing, and analyzing the most common generic textile fibers.</td>
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<td>16.2.2 Evaluate performance characteristics of textile fiber and fabrics.</td>
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<td>16.2.3 Summarize textile legislation, standards, and labeling in the global economy.</td>
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<td>16.2.4 Analyze effects of textile characteristics on design, construction, care, use, and maintenance of products.</td>
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<td>16.2.5 Apply appropriate procedures for care of textile products.</td>
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</table>
| **16.3** Demonstrate fashion, apparel, and textile design skills. | 16.3.1 Explain the ways in which fiber, fabric, texture, pattern, and finish can affect visual appearance.  
16.3.2 Apply basic and complex color schemes and color theory to develop and enhance visual effects.  
16.3.3 Utilize elements and principles of design in designing, constructing, and/or altering textile, apparel, and fashion products.  
16.3.7 Demonstrate ability to use technology for fashion, apparel, and textile design. |
| **16.4** Demonstrate skills needed to produce, alter, or repair fashion, apparel, and textile products. | 16.4.1 Demonstrate skills in using a variety of equipment, tools, and supplies for fashion, apparel, and textile construction, alteration, and repair.  
16.4.2 Explain production processes for creating fibers, yarn, woven, and knit fabrics, and non-woven textile products.  
16.4.3 Use appropriate industry products and materials for cleaning, pressing, and finishing textile, apparel, and fashion products.  
16.4.5 Demonstrate basic skills for producing and altering textile products and apparel. |
| **16.5** Evaluate elements of textile, apparel, and fashion merchandising. | 16.5.2 Analyze the cost of constructing, manufacturing, altering, or repairing textile, apparel, and fashion products. |
| **16.8** Examine historical, cultural, and social influences on textiles and apparel. | 16.8.1 Explore customs and social norms.  
16.8.2 Recognize historical, cultural, and social influences on current textiles and apparel trends. |
<table>
<thead>
<tr>
<th>Clothing &amp; Textiles I, II</th>
<th>FACS I</th>
<th>Middle School FACS</th>
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<td>Clothing &amp; Textiles I, II</td>
<td>Clothing</td>
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<tr>
<td>MIS03 # 09027 or 09029</td>
<td>MIS03 # 09022</td>
<td>MIS03 # 09006</td>
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**Clothing**
- Function of Clothing (16.8.2)
- Effects of Changing Roles & Lifestyles (16.8.1, 16.8.2)
- Self-Expression (16.2.4)
- Wardrobe Planning (16.2.4, 16.3.1, 16.3.2)
- Dressing for the Occasion and the Life Stage (16.3.1)

**Economics of the Clothing Dollar**
- Purchasing Decisions (16.5.2)
- Advertising (16.5.2)
- Consumer Rights and Responsibilities (16.2.3)
- Recycle, Repair, Reuse (2.2.3)

**Textile Skills**
- Fibers and Finishes (16.2.1, 16.2.2, 16.4.2)
- Styles, Fabrics, & Colors (16.2.4, 16.3.1, 16.3.2, 16.3.3)
- Labels (16.2.3)
- Styles, Fabrics, and Colors (16.2.4)
- Labels (16.2.3)
- Labels (16.2.3)

**Care and Maintenance**
- Laundry (16.4.3)
- Repair (2.1.4)
- Home Textiles (16.2.5)
- Laundry (16.4.3)
- Repair (2.1.4)

**Equipment and Work Areas**
- Identification and Use (16.4.1, 16.4.3)
- Safety (1.2.7)
- Identification and Use (16.4.1, 16.4.3)
- Safety (1.2.7)

**Construction**
- Basic Construction Techniques (16.4.1-3, 16.4.5)
- Specialized Design & Construction (16.2.4, 16.3.2, 16.3.3)
- Non-clothing & Clothing Items (16.3.3, 16.3.7)
- Alterations (16.4.1, 16.4.5)
- Clothing Redesign and Recycling (2.2.3, 16.3.7)
- Working with Unique Fabrics (16.2.4, 16.4.2, 16.4.5)
- Management Skills (1.2.8, 2.1.1)
- Management Skills (1.2.8, 2.1.1)

**Current Issues**
- Trends/Fads (1.2.5)
- Technological Advances (1.2.5, 16.3.2, 16.3.7)
- Trends/Fads (1.2.5)

**Related Careers**
- (1.1.6, 1.2.1, 16.1.1-16.1.3, 16.5.2, 16.8.1-16.8.2)
- (1.2.1)

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